

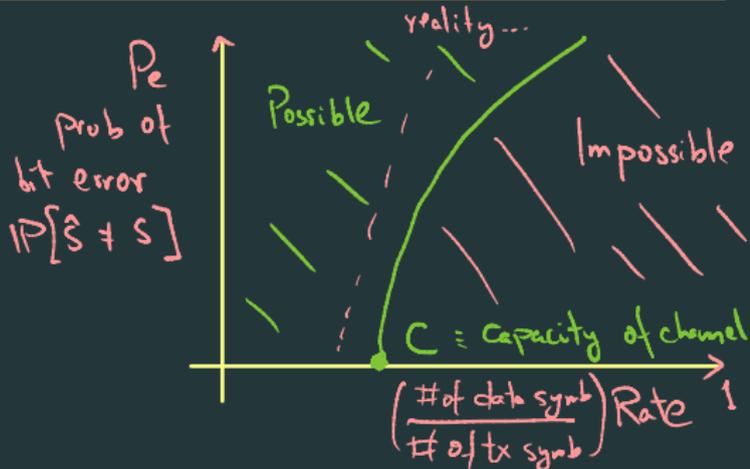


# ORIE 4742 - Info Theory and Bayesian ML

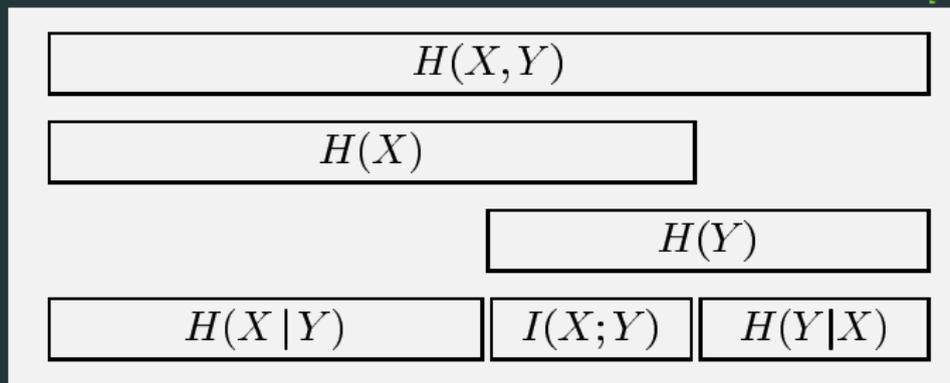
## Chapter 5: Channel Coding

March 1, 2021

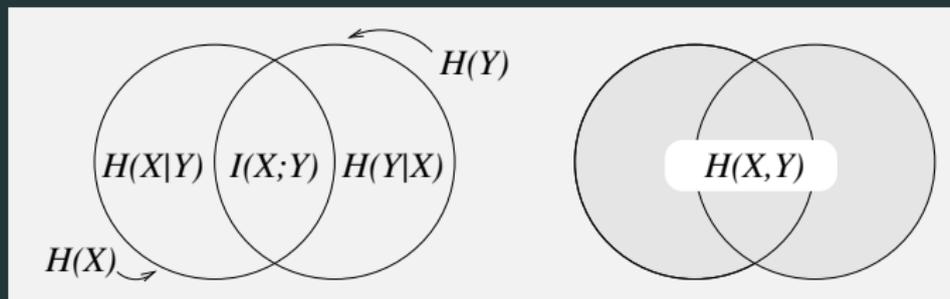
Sid Banerjee, ORIE, Cornell



## visualizing mutual information



Correct  
Picture



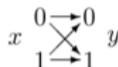
misleading



# mutual information for the BSC

Binary symmetric channel.  $\mathcal{A}_X = \{0, 1\}$ .  $\mathcal{A}_Y = \{0, 1\}$ .

wp  $f$ , bit flip (without loss of generality  $f < 1/2$ )



$$P(y=0|x=0) = 1-f; \quad P(y=0|x=1) = f;$$

$$P(y=1|x=0) = f; \quad P(y=1|x=1) = 1-f.$$



assume input distribution  $\mathcal{P}_X = \{1-p, p\}$ , ie,  $\text{Ber}(p)$

$$I(X; Y) = H(Y) - H(Y|X)$$

$\text{Ber}(f)$

$$= H_2(q) - H_2(f)$$

$p H_2(f) + (1-p) H_2(f)$   
 $\therefore$  distn of  $Y$  is  $(1-f)$   
 for  $X=0$  and  $1$   
 not under our control...

	$Y$	0	1
$X$	0	$(1-p)(1-f)$	$(1-p)f$
	1	$pf$	$p(1-f)$

$$q = p(1-f) + (1-p)f$$

$$Y \sim \text{Ber}(q)$$

Alt

$$I(X; Y) = H(X) - H(X|Y)$$

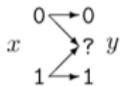
$$= H_2(p) - q H(X|Y=1) - (1-q) H(X|Y=0)$$

need Bayes then

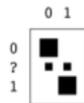


# mutual information for the erasure channel *(good model for compression)*

Binary erasure channel.  $\mathcal{A}_X = \{0, 1\}$ .  $\mathcal{A}_Y = \{0, ?, 1\}$ .



$$\begin{aligned} P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= 0; \\ P(y=?|x=0) &= f; & P(y=?|x=1) &= f; \\ P(y=1|x=0) &= 0; & P(y=1|x=1) &= 1-f. \end{aligned}$$



assume input distribution  $\mathcal{P}_X = \{1-p, p\}$

$$I(x;y) = \underbrace{H(x)}_{H_2(p)} - \underbrace{H(x|y)}_{\text{messy...}}$$

$$I(x;y) = \underbrace{H(y)}_{H_2(f) + (1-f)H_2(p)} - \underbrace{H(y|x)}_{H_2(f)}$$

$$Y = \begin{cases} 0 & : p(1-f) \\ 1 & : (1-p)(1-f) \\ ? & : f \end{cases}$$

$$\Rightarrow H(Y) = (1-f) \left( p \log_2 \left( \frac{1}{p(1-f)} \right) + (1-p) \log_2 \left( \frac{1}{(1-p)(1-f)} \right) \right) + f \log_2 \frac{1}{f}$$

$$H(Y) = \underbrace{H(\text{'erasure'})}_{H_2(f)} + \underbrace{H(y|\text{'erasure'})}_{f \cdot 0 + (1-f)H_2(p)}$$

$$= H_2(f) + (1-f)H_2(p)$$

# capacity of a channel

## channel capacity

the capacity of a channel  $\mathcal{Q}$ , with input  $\mathcal{A}_X$  and output  $\mathcal{A}_Y$ , is

$$C(\mathcal{Q}) = \max_{\substack{p_X \\ \text{encoding}}} I(X; Y)$$

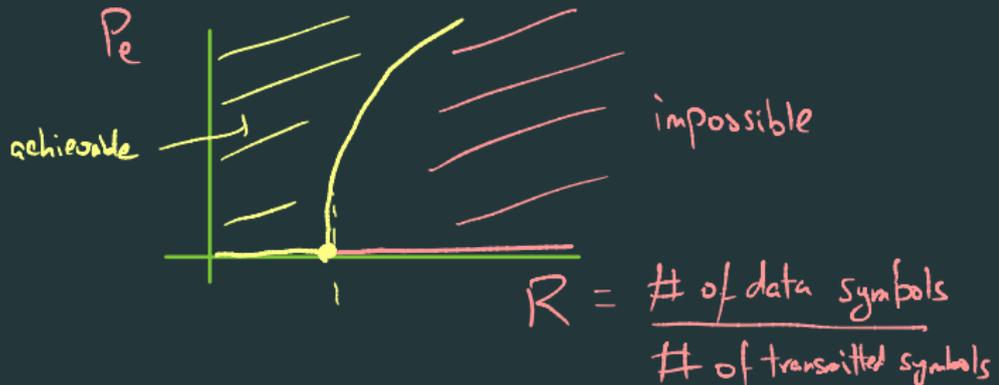
received signal

any  $\arg \max p_X^*$  is called the optimal input distribution



## Shannon's channel coding theorem

can communicate  $\leq C$  bits of information per channel use without error!



# capacity of the BSC

Binary symmetric channel.  $\mathcal{A}_X = \{0, 1\}$ .  $\mathcal{A}_Y = \{0, 1\}$ .

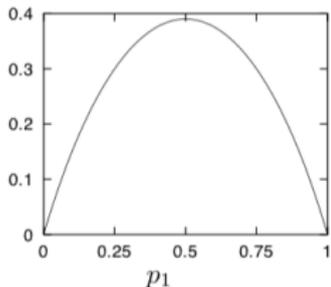


$$\begin{aligned} P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= f; \\ P(y=1|x=0) &= f; & P(y=1|x=1) &= 1-f. \end{aligned}$$



assume input distribution  $\mathcal{P}_X = \{1-p, p\}$

$I(X;Y)$



$$I(X;Y) = H_2(q) - H_2(f), \quad q = p(1-f) + (1-p)f$$

$$\max_p I(X;Y) \text{ over } p \Leftrightarrow \max_p H_2(q) \text{ over } p$$

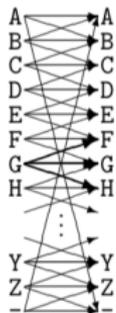
$$\cdot H_2(q) \leq 1, = 1 \text{ if } q = 1/2$$

$$\Rightarrow \text{we need } p(1-f) + (1-p)f = 1/2 \Rightarrow p = 1/2$$

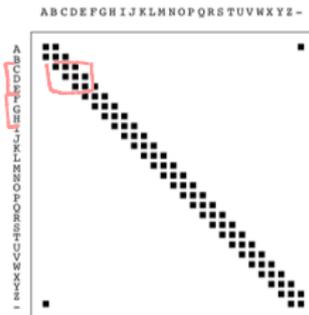
$$\Rightarrow C_{\text{BSC}} = \underbrace{1 - H_2(f)}_{\substack{\geq 0 \\ = 0 \text{ if } f = 1/2}} \text{ for } \mathcal{P}_X^* = \{1/2, 1/2\}$$

# the noisy typewriter

**Noisy typewriter.**  $\mathcal{A}_X = \mathcal{A}_Y =$  the 27 letters  $\{A, B, \dots, Z, -\}$ . The letters are arranged in a circle, and when the typist attempts to type B, what comes out is either A, B or C, with probability  $1/3$  each; when the input is C, the output is B, C or D; and so forth, with the final letter '-' adjacent to the first letter A.



$$\begin{aligned}
 & \vdots \\
 P(y=F | x=G) &= 1/3; \\
 P(y=G | x=G) &= 1/3; \\
 P(y=H | x=G) &= 1/3; \\
 & \vdots
 \end{aligned}$$



$$\begin{aligned}
 I(x; y) &= H(x) - H(x|y) = \frac{H(y)}{\leq \log_2 27} - \frac{H(y|x)}{\log_2 3} \\
 &\leq \log_2 9 \quad \forall x \in \{a, b, \dots, z, -\} \Rightarrow \mathcal{A}_Y = 27 \\
 &\quad \text{(and also, } I(x; y) = \log_2 9 \text{ if } x \text{ is uniform over } \mathcal{A}_X \text{)}
 \end{aligned}$$

## capacity of noisy typewriter

$$\Rightarrow C_{NT} = \log_2 9 \quad \left( \begin{array}{l} \text{ie, can send 9 symbols} \\ \text{without error per channel use} \end{array} \right)$$

## coding with noisy typewriter

Idea - 'Use every 3rd letter'

encoder  $1 \rightarrow A, 2 \rightarrow D, 3 \rightarrow G, \dots, 9 \rightarrow Y$

decoder  $(-, A, B) \rightarrow 1$

$(C, D, E) \rightarrow 2$

$\vdots$

$(X, Y, Z) \rightarrow 9$

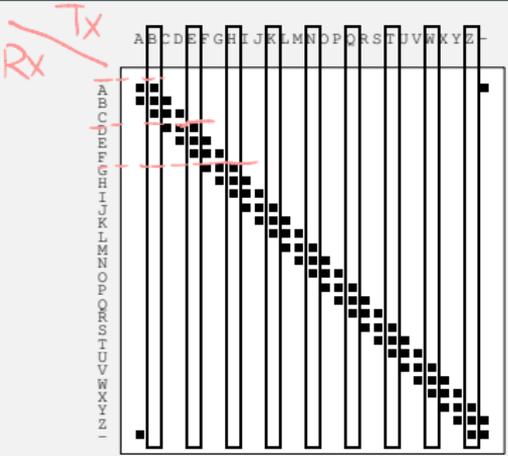
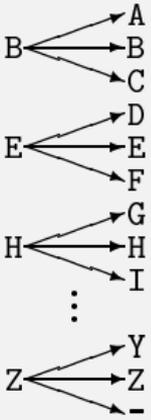
no error!

per channel use sends

9 symbols

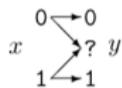
Syndrome decoding

# another view of the noisy typewriter



## example: the erasure channel

Binary erasure channel.  $\mathcal{A}_X = \{0, 1\}$ .  $\mathcal{A}_Y = \{0, ?, 1\}$ . ,  $\mathcal{P}_X = \{1/2, 1/2\}$



$$\begin{aligned} P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= 0; \\ P(y=?|x=0) &= f; & P(y=?|x=1) &= f; \\ P(y=1|x=0) &= 0; & P(y=1|x=1) &= 1-f. \end{aligned}$$



$$I(X;Y) = (1-f)H_2(p)$$

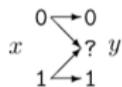
$$\Rightarrow C_{\text{BEC}} = \max_p I(X;Y) = 1-f \quad \text{for } \mathcal{P}_X^* = \{1/2, 1/2\}$$

$\Rightarrow$  should try and encode data such that each encoded bit is 0 or 1 with prob  $1/2$  (i.e., optimal code!)

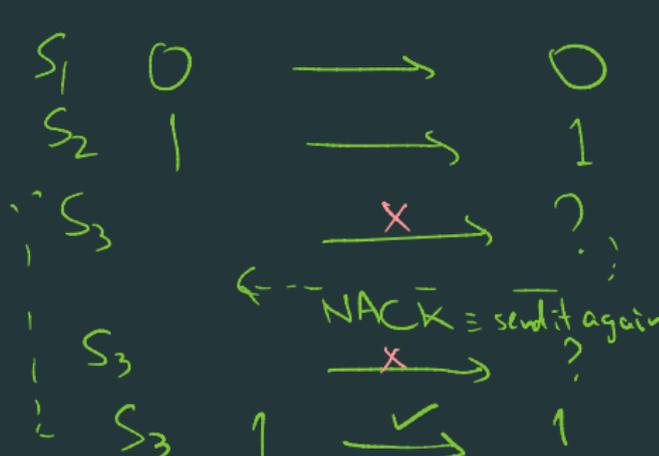
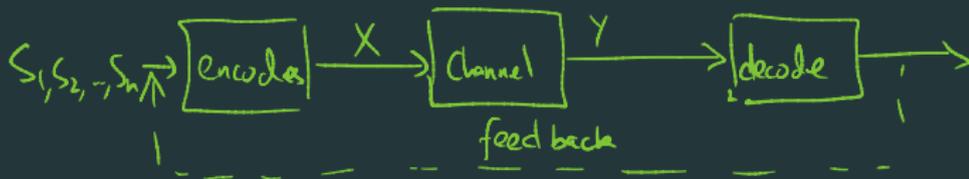
- This channel has a simple 'achievable' scheme (assuming we have perfect feedback)  $\leftarrow$  not necessary

# erasure channel capacity with perfect feedback

Binary erasure channel.  $\mathcal{A}_X = \{0, 1\}$ .  $\mathcal{A}_Y = \{0, ?, 1\}$ .



$$\begin{aligned}
 P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= 0; \\
 P(y=?|x=0) &= f; & P(y=?|x=1) &= f; \\
 P(y=1|x=0) &= 0; & P(y=1|x=1) &= 1-f.
 \end{aligned}$$



Q: how many times do I send each symbol?

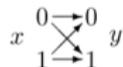
A:  $\text{Geom}(1-f)$

$\Rightarrow E[\text{\# of channel uses}] = \frac{1}{1-f}$

$\Rightarrow \text{Rate} = 1-f$

# expanded channel for the BSC

Binary symmetric channel.  $\mathcal{A}_X = \{0, 1\}$ .  $\mathcal{A}_Y = \{0, 1\}$ .



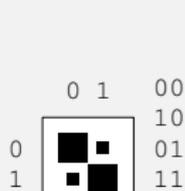
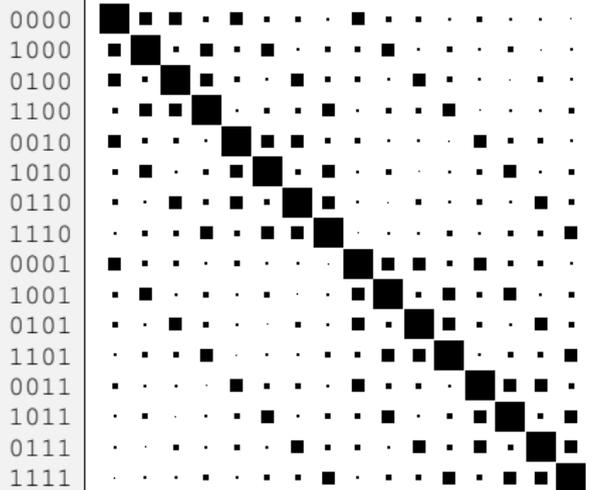
$$P(y=0|x=0) = 1-f; \quad P(y=0|x=1) = f;$$

$$P(y=1|x=0) = f; \quad P(y=1|x=1) = 1-f.$$

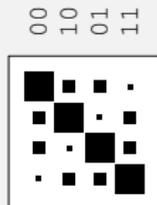


4  $\text{Ber}(1/2)$  →

0000 1000 0100 1100 0010 1010 0110 1110 0001 1001 0101 1101 0011 1011 0111 1111



$N = 1$

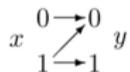


$N = 2$

$N = 4$

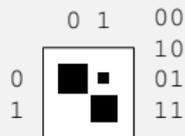
# expanded channel for the Z-channel

Z channel.  $\mathcal{A}_X = \{0, 1\}$ .  $\mathcal{A}_Y = \{0, 1\}$ .

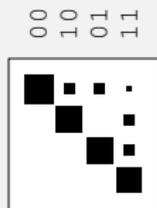


$$P(y=0|x=0) = 1; \quad P(y=0|x=1) = f;$$

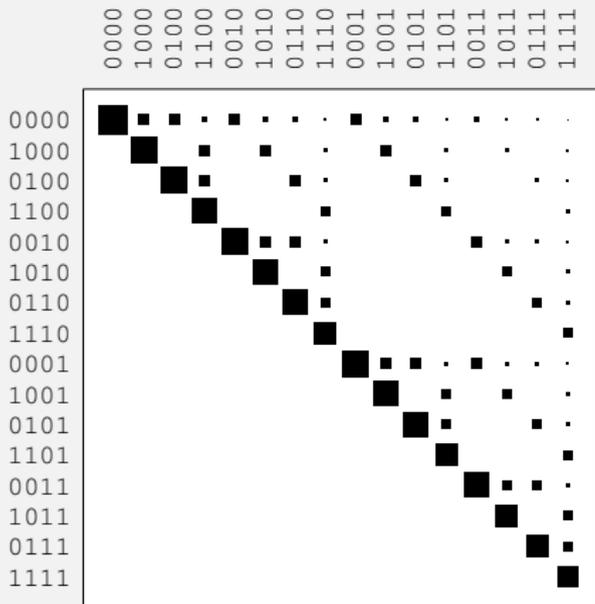
$$P(y=1|x=0) = 0; \quad P(y=1|x=1) = 1-f.$$



$N = 1$



$N = 2$



$N = 4$

# lossless compression via **typical set** encoding

## typical set

iid source produces  $X^N = (X_1 X_2 \dots X_N)$ ; each  $X_i \in \mathcal{X}$  has entropy  $H(X)$

then  $X^N$  is **very likely** to be one of  $\approx 2^{NH(X)}$  **typical strings**,  
all of which have probability  $\approx 2^{-NH(X)}$

Eg - If  $X_i \sim \text{Ber}(1/2)$

$(X_1, X_2, \dots, X_{100}) \in \left( \text{All sequences } \{0,1\}^{100} \text{ with between } 40 \text{ and } 60 \text{ '1's} \right)$

$n p \pm 2\sqrt{n} p(1-p)$   
↓ ↘  
with prob  $\geq 1-\delta$

much smaller than  $\{0,1\}^{100}$

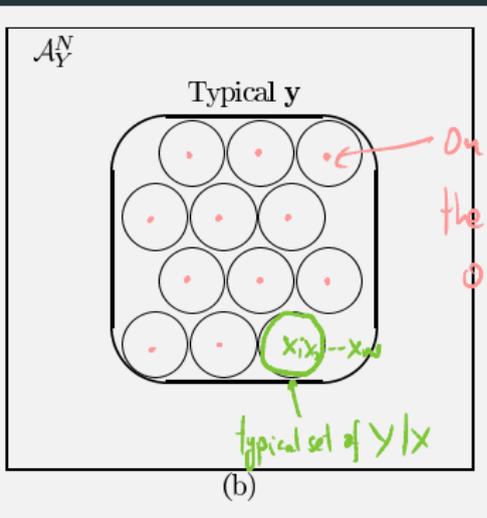
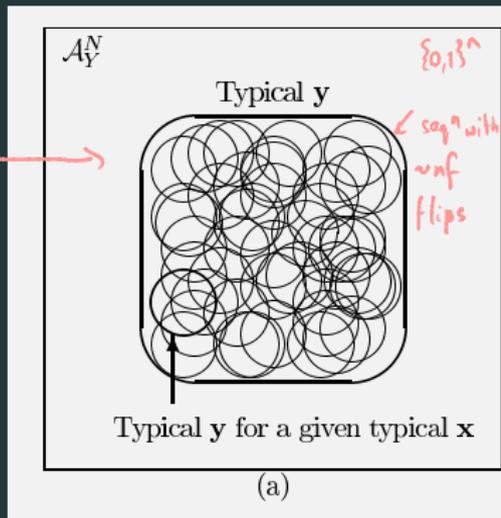
# typical set and non-confusable subset

(see ch9 of Mackay)

used a channel n times



Eg - In BSC, this could be the sequence of flips



only send these values of  $x$

'Volume of typical set of  $Y$ '  $\approx 2^{nH(Y)}$  'Volume of typical set of  $Y|X$ '  $\approx 2^{nH(Y|X)}$

by volume cons, can 'pack'  $2^{nH(Y)} / 2^{nH(Y|X)}$  'spheres' in the typical set of  $Y \Rightarrow$  can send  $n(H(Y) - H(Y|X))$  symbols in  $n$  channel uses

## typical set and non-confusable subset

This is the first example of 'the probabilistic method'

# block codes, encoding, decoding

## block code

for channel  $\mathcal{Q}$  with input  $\mathcal{A}_X$ , an  $(N, K)$ -block code is a list of  $\mathcal{S} = 2^K$  codewords  $\{x^{(1)}, x^{(2)}, \dots, x^{(2^K)}\}$  with  $x^{(i)} \in \mathcal{A}_X^N$  (i.e., of length  $N$ )

## encoder

- using  $(N, K)$ -block code, can encode signal  $s \in \{1, 2, 3, \dots, 2^K\}$  as  $x(s)$
- the **rate** of the code is  $R = N/K$  bits per channel use

## decoder

- mapping from each length- $N$  string  $y \in \mathcal{A}_Y^N$  of channel outputs to a codeword label  $\hat{s} \in \{\varphi, 1, 2, 3, \dots, 2^K\}$  as  $x(s)$
- $\varphi$  indicates failure

# block codes and capacity

## block code

for channel  $\mathcal{Q}$  with input  $\mathcal{A}_X$ , an  $(N, K)$ -block code is a list of  $\mathcal{S} = 2^K$  codewords  $\{x^{(1)}, x^{(2)}, \dots, x^{(2^K)}\}$  with  $x^{(i)} \in \mathcal{A}_X^N$  (i.e., of length  $N$ )  
– the rate of the code is  $R = N/K$  bits per channel use

## Shannon's channel coding theorem

For any  $\epsilon > 0$  and  $R < C$ , for large enough  $N$ , there exists a block code of length  $N$  and rate  $\geq R$  such that probability of block error is  $< \epsilon$ .

# intuition behind proof

